

Exploring the effect of dataset on chatbot performance

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Abstract

This paper explored the effect of dataset on chat bot performance. The chat bot are trained on Cornell Movie Corpus, Daily Dialog Corpus, and the mix of Cornell Movie Corpus and Daily Dialog Corpus. In order to improve the performance of the chat bot, we trained a Dialog Act Classifier to label Cornell Movie Corpus. Then add Dialog Act as a feature to train the Chat bot. We evaluated the chat bot in (1) grammaticality and (2) naturalness (3) interestingness for a sample of 100 for the three different models.

1 Introduction

The use of conversational agents or a ChatBot, which are computer programs using natural language interact with human users, have become a trend in industry given advantages they bring about to our daily life. The main job they provide is automatic customer services, which reduces a large amount of human labors. Despite of huge attentions paid on the development of a ChatBot, there still some limitations that need to be improved. That is, most of the ChatBot models are designed to respond to questions and generate an appropriate answers in a restricted domain. Thus, the respond generated from the ChatBot is unnatural or not human-like. This is because training datasets for the Chatbot model is insufficient. As an attempt to improve this limitation, we try expanding an existing dataset for the Chatbot model. We implement a pytorch (?) ChatBot tutorial to Cornell Movie Corpus (?) and Daily Dialogue dataset(?) individually. Also, we combine the two datasets and apply it to the ChatBot model.

2 Related work

Rule-based or template-based methods (Williams and Zweig, 2016), (Wen et al., 2016) and dialogue state tracking are typically adopted close-domain systems (Henderson, 2015)(Wang and Lemon, 2013)(Wen et al., 2016). In contrast, data-driven techniques such as Seq2Seq generation are used for open-domain chatbots. In general, QA knowledge base or conversational corpus is used to train the Seq2Seq based generation chatbots to generate a response for each input(Wu et al., 2016). Several previous works reveal that RNN based Seq2Seq models are suitable for this work (Cho et al., 2014) (Sutskever et al., 2014) (Ritter et al., 2011)(Shang et al., 2015) (Sordoni et al., 2015) (Serban et al., 2016). (Sutskever et al., 2014) proposed a basic seq2seq model and other works such as (Bahdanau et al., 2014)(Sordoni et al., 2015) (Song et al., 2016) (Quarteroni and Manandhar, 2007) (Qiu et al., 2017) (Ghose and Barua, 2013) enhanced model with attention, context information and diversified answers. Although lots of work have done, the output of seq2seq generation models tend to be unrelated to input and senseless.

inputencwu2016sequential

3 Dataset

3.1 Cornell Movie Corpus

We use Cornell Movie Corpus, which contains a large collection of fictional conversations extracted from raw movie scripts. To be more specific, it is composed of 220, 579 dialogues between 10,292 pairs of characters in 617 movies, which involve the 9,035 characters. In total, there are 304, 713 utterances in the corpus. Features included in movie metadata are genres, release year, IMDB (Internet Movie Database) rating, and number of IMDB votes. Features of characters meta-

Dataset	number of conversation	dialogue act
Cornell Movie corpus	220,579	null
Daily Dialog	13,118	manually labeled
Cornell + Daily	233,697	classifier labeled

Table 1: Information of the dataset

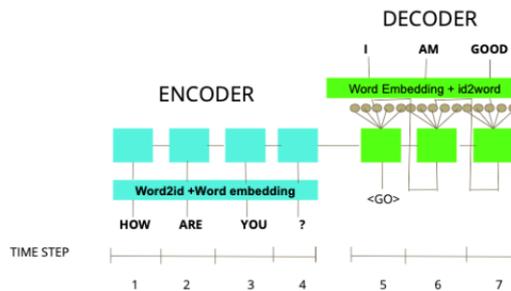
data include gender (for 3,774 characters) and position on movie credits (for 3,321 characters).

3.2 Daily Dialog

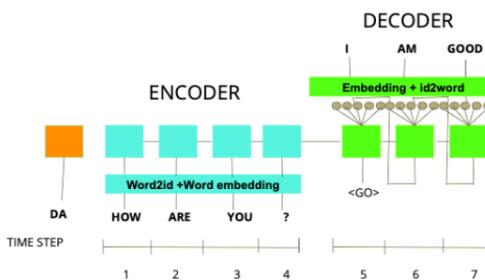
We also use Daily Dialogue dataset, which contains 13,118 multi-turn dialogues. This dataset is constructed by crawling the raw data from various websites where English learners practice English dialogue in daily life. Therefore, this dataset is written by human, which makes it more formal compared to other datasets, such as Twitter Dialog Corpus and Chinese Weibo dataset. Also, Daily Dialogue dataset includes conversations regarding with a certain topic, such as shopping and trips. For example, it includes a conversation between a customer looking for a particular product and a staff at a shop helping the customer. Also, it contains a conversation between two students talking about vacation trips. Moreover, dialogues in this dataset ends after more speaker turns compared to other datasets. That is, the dialogues in Daily Dialogue include in average about 8 turns, but about three topics in other datasets. When it comes to the average, average speaker turns per dialogue is 7.9, average tokens per dialogue is 114.7, and average tokens per utterance is 14.6. Also, the Daily Dialogue dataset is manually labeled to reflect intention of communication and human emotions. For intention of communication, which our project is focused on, each utterance in the dataset is labeled with one of four dialogue act classes, that is, Inform, when a speaker is providing information, Questions when a speaker is seeking for information, Directives when a speaker requests, instructs, suggest and accepts or rejects offer, and Commissives when a speaker accepts or rejects a request/suggestion/offer.

3.3 Mixed dataset

We first implement a chatbot model to Cornell Movie Corpus and Daily Dialogue dataset individually. In other words, we have a Cornell Movie Corpus, which is a dialogue dataset without a Dialogue Act (DA) label, and Daily Dialogue dataset, which already is already labeled with DA. Af-



(a) Sequence to Sequence model



(b) Sequence to Sequence model and dialog act

Figure 1: Chat bot model

ter deleting DA from Daily Dialogue dataset, we combine Cornell Movie Corpus and Daily Dialogue as one dataset.

4 Sequence to Sequence Dialogue Agent

4.1 Data preparation

Handle loading and preprocessing of Cornell Movie-Dialogs Corpus dataset and daily dialogue dataset.

4.2 Implement a sequence-to-sequence model with Luong attention mechanism(s)

Luong attention used top hidden layer states in both of encoder and decoder. In Luong attention they get the decoder hidden state at time t . Then calculate attention scores and from that get

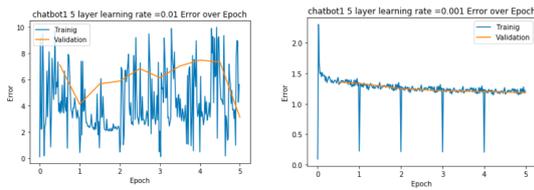


Figure 2: Learning rate 0.01 and 0.001 on chat bot 1

the context vector which will be concatenated with hidden state of the decoder and then predict.

4.3 Jointly train encoder and decoder models using mini-batches

We built an encoder and decoder recurrent neural network (RNN) with long short-term memory units (LSTM) so that the model can capture word dependencies [15]. The embedding dimension is 300, and the dimensionality of the internal state is set to 512.

4.4 Implement greedy-search decoding module and beam-search decoding

A simple approximation is to use a greedy search that selects the most likely word at each step in the output sequence. This approach has the benefit that it is very fast, but the quality of the final output sequences may be far from optimal.

The beam search that expands upon the greedy search and returns a list of most likely output sequences. Instead of greedily choosing the most likely next step as the sequence is constructed, the beam search expands all possible next steps and keeps the k most likely, where k is a user-specified parameter and controls the number of beams or parallel searches through the sequence of probabilities.

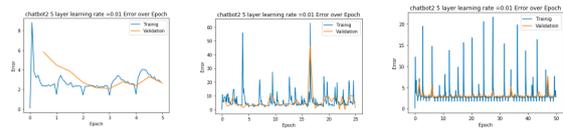
5 Experiment

5.1 Chat bot 1

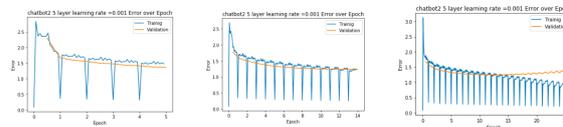
Chat bot 1 is trained on Cornell Movie dataset. In order to decrease the error, we tried two learning rate, 0.01 and 0.001. The result is shown in Fig 5. Apparently, at learning rate 0.001, the training error and validation error can decrease to as low as 1.2.

5.2 Chat bot 2

Chat bot 2 is trained on Daily dialogue dataset. As shown in Fig 3, we conducted our experiment on



(a) learning rate = 0.01



(b) learning rate = 0.001

Figure 3: Learning rate of Chat bot 2

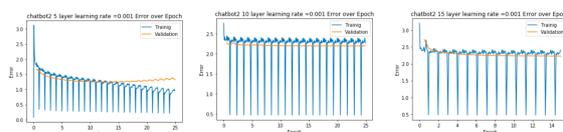


Figure 4: 5,10,15 Hidden layer on chat bot 2

chat bot 2 with learning rate 0.01 and 0.001. For learning rate 0.01, the training reached 50 epoch, the training error and validation error won't decrease with the increase of epoch. For learning rate 0.001, the error can decrease to 1.2 with only 5 epoch, however, the error stable at 2.6 even trained to 50 epoch at learning rate 0.01. We also increased the number of hidden layer to understanding the model, as shown in Fig 4.

5.3 Chat bot 3

Chat bot 3 is trained on the mix of Cornell Movie dataset and Daily Dialogue dataset. We used 0.01 and 0.001 as our learning rate. The learning rate of 0.001 has better performance. In the future, we should explore more learning rate to decrease the error.

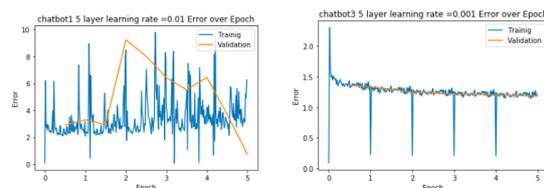


Figure 5: Learning rate 0.01 and 0.001 on chat bot 3

	Grammaticality	Naturalness	Interestingness
Chat bot 1, 5 epoch	3.3	2	1.7
Chat bot 2, 5 epoch	4	2.7	2.7
Chat bot 2, 14 epoch	1	1	1.7
Chat bot 2, 25 epoch	1	1	2.3
Chat bot 3, mixed dataset	3.7	4	2

Table 2: Average score for each criteria

Hi
 I am not going to get you to theout.
Where are you from?
 I am not going to beout.
What do you do for a living?
 I am not going to beout.
Can you let me know what time it is?
 I am not going to get out of here.
Do you have time to go shopping tomorrow?
 I am not going to get aout.
When is your birthday?
 I am not going to get you.
Which one do you prefer, a dog or a cat?
 I am not going to get you to theout.
When is the next Olympic?
 I am not going to get you.
Can you recommend any country to go on a trip?
 I am not going to beout.
How is the weather today?
 I am not going to get it out of my life.
I miss my family.
 I am not going to beout.

Table 3: the input and output of chat bot trained with Cornell Movie Corpus

6 Evaluation

We only conduct human evaluation to the outputs as it has been debated that it is the only measure that open-ended generation tasks can rely on (Li et al., 2016), (Wiseman et al., 2017). Indeed, it has been questioned whether automatic metrics, such as BLEU, are appropriate to capture response quality of open-ended generation tasks (Dai and Le, 2015) (Galley et al., 2015). Considering that open-ended generation does not aim to derive any correct answer, we characterize (1) grammaticality and (2) naturalness (3) interestingness for some samples of the four different models by conducting human evaluation. We asked three people to

Hi
 I am glad , I am not sure of you ..
Where are you from?
 I am glad ofout ..
What do you do for a living?
 I am glad , but I will be able to be aout .
Can you let me know what time it is?
 I am sorry , but I am not sure ..
Do you have time to go shopping tomorrow?
 I am glad I will ..
When is your birthday?
 I am sorry , but I am not sure of theout ..
Which one do you prefer, a dog or a cat?
 I am sorry , but I am not sure of you ..
When is the next Olympic?
 I am glad , but I am not sure of you ..
Can you recommend any country to go on a trip?
 I am glad of you ..
How is the weather today?
 I am sorry , but I am not sure of you ..
I miss my family.
 I am sorry ..

Table 4: the input and output of chat bot trained with Daily dialogue, 5 epoch. Underfitting result: training error larger than validation error

evaluate each criteria for each model, and average score of each criteria was calculated. Each criteria was evaluated compared to each model.

6.1 Grammaticality

For grammaticality, with a scale of 0-5, we evaluate grammatical errors such as whether a model obeys subject verb agreement, whether a model generates a random string of words or a full sentence, and which kind of tense it can generate. The chat bot 2, where 5 epoch was used, performs the best in terms of grammaticality. Compared to other models, it generates a grammatical full sentence, which obeys subject verb agreement

400 **Hi**
 401 conversation sets awful pardon romance
 402 brilliant parcel discuss lisa efficient typicalout
 403 swimming
 404 **How are you?**
 405 conversation sets wilson eaten own
 406 conversation level typicalout swimming
 407 **What do you do for a living?**
 408 conversation sets awful romance level
 409 pleaseout dance discuss swimming
 410 **Can you let me know what time it is?**
 411 conversation sets wilson eaten own
 412 however level lisa cameras lisa coach
 413 western swimming
 414 **Do you have time to go shopping tomorrow?**
 415 conversation sets wilson eaten own
 416 owever level lisa cameras lisa coachout
 417 swimming
 418 **When is your birthday?**
 419 conversation sets awful romance maintain
 420 register swimming
 421 **Which one do you prefer, a dog or a cat?**
 422 conversation sets awful romance maintain
 423 register swimming
 424 **When is the next Olympic?**
 425 conversation sets awful romance maintain
 426 register swimming
 427 **Can you recommend any country to go on
 428 a trip?**
 429 conversation sets awful romance maintain
 430 register swimming
 431 **How is the weather today?**
 432 conversation sets awful romance maintain
 433 register swimming
 434 **I miss my family.**
 435 conversation sets awful romance maintain
 436 register swimming

437 Table 5: the input and output of chat bot trained
 438 with Daily dialogue, 14 epoch. Just right result:
 439 training error approximately equals to validation
 440 error
 441

442
 443 and can generate future tense. Even if it gener-
 444 ates meaningless words, it happens less than other
 445 models. Also, it puts a comma and a punctuation
 446 mark at the right place. On the other hand, the
 447 chat bot 3 performs similar to the chat bot 2 with
 448 5 epoch, but it misses a punctuation mark between
 449 two sentences. Some models, such as chat bot 2

450 **Hi**
 451 cancer demand charges songs exciting hong
 452 speed.
 453 **Where are you from?**
 454 cancer demand charges songs magazine
 455 palace speed cancer ! cheap santa tend safe
 456 haven surpriseout speed.
 457 **What do you do for a living?**
 458 cancer demand charges songs magazine
 459 palace speed cancer ! cheap santa tend safe
 460 hospital nice speed.
 461 **Can you let me know what time it is?**
 462 cancer demand allowed phone independent
 463 cancer demand cheap police speed.
 464 **Do you have time to go shopping tomorrow?**
 465 cancer demand allowed phone independent
 466 cancer digital certainly safe towards ::
 467 definitelyout speed.
 468 **When is your birthday?**
 469 cancer demand allowed phone independent
 470 cancer digital certainly safe towards
 471 mexico surprise library speed.
 472 **Which one do you prefer, a dog or a cat?**
 473 cancer demand allowed phone independent
 474 cancer demand cheap police whom cancer
 475 judge speed.
 476 **When is the next Olympic?**
 477 cancer demand allowed phone independent
 478 cancer digital certainly safe towards mexico
 479 definitelyout speed.
 480 **Can you recommend any country to go on
 481 a trip?**
 482 cancer demand allowed phone independent
 483 cancer digital certainly safe towards mexico
 484 surpriseout speed.
 485 **How is the weather today?**
 486 cancer demand allowed phone independent
 487 cancer digital certainly safe towards mexico songs
 488 speed.
 489 **I miss my family.**
 490 cancer demand charges songs certainly surprise
 491 wear next speed.

491 Table 6: the input and output of chat bot trained
 492 with Daily dialogue, 25 epoch. Overfitting result:
 493 training error less than validation error
 494

495
 496
 497 with 25 epoch and with 14 epoch performs not
 498 very well as they only generate a random string
 499 of words.

500 **Hi**
 501 I am not sure I am not going to be aout.
 502 **How are you?**
 503 I am not sure I am not sure.
 504 **What do you do for a living?**
 505 I am not sure I am not going to be aout.
 506 **Can you let me know what time it is?**
 507 I am not sure.
 508 **Do you have time to go shopping tomorrow?**
 509 I am not sure I am a littleout.
 510 **When is your birthday?**
 511 I am not sure I am not going to be able to be aout.
 512 **Which one do you prefer, a dog or a cat?**
 513 I am not sure I am not going to be able to be aout.
 514 **When is the next Olympic?**
 515 I am not sure.
 516 **Can you recommend any country to go on**
 517 **a trip?**
 518 I am not sure.
 519 **How is the weather today?**
 520 I am not sure I am not going to be aout.
 521 **I miss my family.**
 522 I am not sure.

524 Table 7: the input and output of chat bot trained
 525 with mixed dataset, both Cornell Movie Corpus
 526 and Daily dialogue.

529 6.2 Naturalness

531 For naturalness, with a scale of 0-5, we evaluate
 532 whether a response from a model is similar to nat-
 533 ural dialogue. All of the models perform not very
 534 well on naturalness as they only repeat either the
 535 same string of words or the same sentence. How-
 536 ever, the chat bot 3 trained with a mixed dataset
 537 was considered as performed the best. This is be-
 538 cause for some questions asked to the chat bot, it
 539 makes sense to answer with the repetitive sentence
 540 that it generates, such as I am not sure.

542 6.3 Interestingness

544 For interestingness, with a scale of 0-5, we eval-
 545 uate whether a response from a chat bot evokes
 546 a person to continue talking to it. All of the re-
 547 sponses generated from each model was not very
 548 interesting to continue talking as they all repeat the
 549 same sentence or words.

550 7 Conclusion and future work

551 We trained chat bots to produce open-ended gener-
 552 ation by changing some hyper-parameters, such
 553 as epoch, num layers, and learning rate, and re-
 554 ported the results. The biggest problem of the
 555 chat bots was that they repeat the same string of
 556 words or a sentence. Thus, in order to understand
 557 the model better, we need to conduct more experi-
 558 ments on other parameters, such as batch size, rnn
 559 size, learning rate decay, min learning rate, and
 560 keep probability.

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