

# Efficient Sampling of Conditionally Gaussian Markov Random Fields on a Regular Lattice

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## MRF Papers

- **Another Look at Conditionally Gaussian Markov Random Fields**, Michael Lavine, Duke University, 1998
- **Fast Sampling of Gaussian Markov Random Fields**, Havard Rue, Journal of the Royal Statistical Society. Series B (Statistical Methodology), Vol. 63, No. 2 (2001), pp. 325-338
- **Efficient Inference for Conditionally Gaussian Markov Random Fields**, Simon Maskell, Matthew Orton, Neil Gordon, Technical Report, University of Cambridge, 2002.

## MRF: Definition

- Use a local definition to define a global distribution

$$x_i | x_{\partial i} \sim p(x_i | x_{\partial i})$$

$$y_i | x_i \sim p(y_i | x_i)$$

( $\partial i$  just means the collection of neighbors of  $i$ )

- Easy to interpret, especially spacial structures.
- By Markov property, this can be factored into a joint model.

$$X \sim MVN(0, \Sigma) = \prod_{i=1}^N p(x_i | x_{\partial i})$$

## MRF Nearest 4 Neighborhood

|  |                  |                  |                  |  |
|--|------------------|------------------|------------------|--|
|  |                  |                  |                  |  |
|  |                  | $x_{\partial i}$ |                  |  |
|  | $x_{\partial i}$ | $x_i$            | $x_{\partial i}$ |  |
|  |                  | $x_{\partial i}$ |                  |  |
|  |                  |                  |                  |  |

$(I \times J)$

- Because of Markov Property, conditional on row  $i$ , rows  $i - 1$  and  $i + 1$  are independent.
- Columns work the same way.

# Conditionally Gaussian MRF

$$x_i | x_{\partial i} \sim N(\bar{x}_{\partial i}, \sigma^2 / N_{\partial i})$$

$$X \sim MVM(0, \Sigma)$$

$$\Sigma^{-1} = \sigma^{-2} [T_I \otimes I_J + I_I \otimes T_J]$$

$$y_i | x_i \sim N(x_i, \tau^2)$$

$$p(Y|X) \sim N(0, \Sigma^{-1} = \sigma^{-2} (T_I \otimes I_J + I_I \otimes T_J) + \tau^{-2} I_I \otimes I_J)$$

$$T_k = \begin{bmatrix} 1 & -1 & 0 & \dots & 0 \\ -1 & 2 & \ddots & \ddots & \dots \\ 0 & \ddots & \ddots & \ddots & 0 \\ \dots & \ddots & \ddots & 2 & -1 \\ 0 & \dots & 0 & -1 & 1 \end{bmatrix} (k \times k)$$

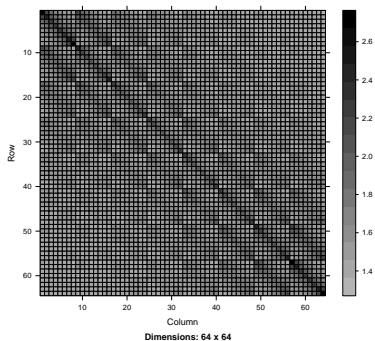
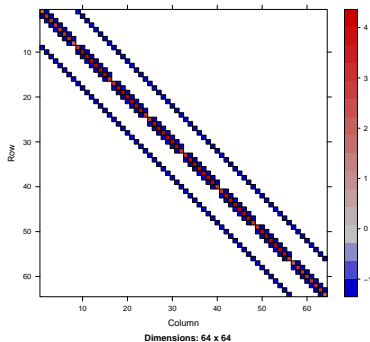
# Matrix

$$P_{MRF} = \sigma^{-2} \begin{bmatrix} I_J & -I_J & 0 & \dots & 0 \\ -I_J & 2I_J & \ddots & \ddots & \dots \\ 0 & \ddots & \ddots & \ddots & 0 \\ \dots & \ddots & \ddots & 2I_J & -I_J \\ 0 & \dots & 0 & -I_J & I_J \end{bmatrix} + \sigma^{-2} \begin{bmatrix} T_J & 0 & \dots & 0 \\ 0 & \ddots & \ddots & \dots \\ \vdots & \ddots & \ddots & 0 \\ 0 & \dots & 0 & T_J \end{bmatrix}$$

$$T_I = \begin{bmatrix} 1 & -1 & 0 & \dots & 0 \\ -1 & 2 & \ddots & \ddots & \dots \\ 0 & \ddots & \ddots & \ddots & 0 \\ \dots & \ddots & \ddots & 2 & -1 \\ 0 & \dots & 0 & -1 & 1 \end{bmatrix}, H = \begin{bmatrix} 1 & -1 & 0 & \dots \\ 0 & 1 & -1 & \dots \\ \vdots & \ddots & \ddots & \ddots \end{bmatrix}_{(J-1) \times J}$$

# Sparse Precision / Dense Covariance

(8x8) lattice grid, (64x64) Precision/Covariance matrix w/ nugget.





# Naive Gibbs

- Easy, use the local definition of the MRF
- Horrid mixing, (remember motivation for FFBS).
- Useless to compare run time because the other methods are direct samples.

## Directly From Joint

- Directly from  $X|Y \sim MVN(\bar{Y}, (P_{MRF} + \tau^{-2}I_{JJ})^{-1})$
- $(P_{MRF} + \tau^{-2}I_{JJ})^{-1}$  is dense, but  $P_{MRF} + \tau^{-2}I_{JJ}$  is sparse.
- If you use dense inversion algorithm,  $O(I^3 J^3)$ .
- Best to use Cholesky decomp on a sparse matrix.

## Sparse Cholesky

- $X \sim MVN(0, \Sigma)$
- $X = Az$  where  $\Sigma = AA^t$ ,  $A$  not unique.
- $A_\Sigma = chol(\Sigma) = chol(P^{-1})$
- $A_P = (chol(P)^t)^{-1}$
- While  $A_\Sigma \neq A_P$ , it is the case that  $\Sigma = A_\Sigma A_\Sigma^t - A_P A_P^t$
- This way you don't have to invert  $P$ , then do cholesky on a dense  $\Sigma$ , then matrix multiplication.
- Instead, cholesky on sparse  $P$ , then solve the sparse system  $A_P^{-1}x = z$ .

(note that in R,  $chol(\Sigma) = A^t$ )

## Rue - Sparse Matrix

- Rue noted the importance of ordering the precision matrix into a band matrix, but this is only important for a non regular lattice structure.
- Ordering the precision matrix was  $\mathcal{O}(IJ^3)$ , and sampling is  $\mathcal{O}(IJ^2)$ .
- In the case of a regular lattice, it sounds like sampling should be  $\mathcal{O}(IJ^2)$ , and no ordering calculations need be made.

## Lavine - Multivariate DLM

IDEA: Convert the MRF ( $I \times J$ ) lattice grid into a Multivariate DLM of  $I$  time steps and  $J$  dimensions.

$$y_i | x_i \sim N(x_i, \tau^2 I_J) \quad (\tau^{-2} I_I \otimes I_J, \text{ observations})$$

$$0 | x_i \sim N(Hx_i, \sigma^2 I_{J-1}) \quad (\sigma^{-2} I_I \otimes T_J, \text{ pseudo obs})$$

$$x_i | x_{i-1} \sim N(x_{i-1}, \sigma^2 I_J) \quad (\sigma^{-2} T_I \otimes I_J, \text{ system})$$

$$p(x_1) \propto 1$$

$$p(x_1 | Y_1) = MVN((\sigma^{-2} T_J + \tau^{-2} I_J)^{-1} X, (\sigma^{-2} T_J + \tau^{-2} I_J)^{-1})$$

where  $H'H = T_J$ .

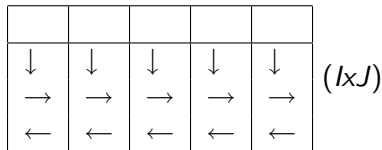
## Lavine - Multivariate DLM

- Then use DLM theory to do updating, FFBS etc.
- Problem, is the inversion of a dense ( $J \times J$ ) covariance matrix for each row. Even with using Cholesky/SVD instead of direct matrix inversion, this is still  $O(J^3)$  per row, making the algorithm  $O(IJ^3)$  or quadratic with the number of cells for square lattice structures.

# Maskell, Orton, Gordon - Univariate DLM

Process each row as follows...

- ① ↓ Predict: generate a prior for  $p(x_{i+1}^{1:J} | y_{1:i}^{1:J})$
- ② → Update: Forward filter row  $i + 1$  left to right using Kalman Filter/DLM recursion to generate a sequence of filtering densities  $p(x_{i+1}^{1:j} | y_{1:i}^{1:J}, y_{i+1}^{1:j})$
- ③ ← Smooth: Smooth backwards to obtain the full joint density  $p(x_{i+1}^{1:J} | y_{1:i+1}^{1:J})$



And then backward sample like in FFBS, using the same intuition.  
 $O(IJ)$  !!! - It's linear with the number of pixels or cells in the MRF.

## Summary

- Matrix inversion, even if you can Cholesky, is very bad and is probably why your sampler is so slow.
- Exploit structure whenever possible. Many multivariate problems have some sort of spatial structure.
- Pay attention to  $\mathcal{O}(n)$  notation if you want to scale your problem up very easily.
- Time series models are a natural way to think about building your model sequentially, then think of your actual model as the final smoothed joint distribution.
- Expand MOG for different neighborhood structures.
- Expand inference for static parameters.
- Convert structured multivariate DLM into univariate DLM.